

Lecture 3

- ▶ Control Constructs
- ▶ Program Units and Procedures

Outline

Control Constructs

Program Units

Control Constructs

Control constructs are used for

- ▶ **Branching:** calling different code under different circumstances
- ▶ **Looping:** calling the same code again and again (and ...)

Fortran Control Constructs

- ▶ The (controversial) `go to` statement
- ▶ The `if` statement and construct
- ▶ The `case` construct
- ▶ The `do` construct

Fortran: go to statement

Move directly to numbered statement.

```

      x=y+3.0
      goto 4
3     x=x+2
4     z=x+y
  
```

- ▶ To another statement in the same block
- ▶ To the end of the construct
- ▶ To a statement outside the construct

GO TO considered harmful

- ▶ GO TO statements make code hard to understand because it interrupts linear narrative
- ▶ Avoid if at all possible!

Despite its many detractors GO TO is useful for dealing with errors and essential for breaking out of nested loops.

Fortran: IF statement

For when a single conditional statement suffices

```
if(flag) go to 6  
if(x-y > 0.0) x=0.0  
if(cond .or. p<q) s(i,j)=t(j,i)
```

Fortran: IF construct

```

if(i<0) then
    x=x+y
else if(j<0) then
    x=x-y
else
    x=0
end if
  
```

- ▶ Only the first and last statements are essential.
- ▶ Each block can contain multiple statements.
- ▶ Indenting is not essential but highly recommended. Most IDEs/editors indent automatically if you hit TAB.

Fortran: Case construct

I prefer IF construct.

```

select case(number) ! number is integer
case(:-1) ! number is -1 or lower
  n_sign=-1
case(0)    ! number is 0
  n_sign=0
case(1:)   ! number is 1 or higher
  n_sign=-1
end select
  
```

Fortran: DO loops

In nearly every other language these are FOR loops.

```
sum=0.0
DO i=1,10
  sum=sum+a(i)
  IF (sum<0e0) EXIT
END DO
```

Matlab control constructs

- ▶ IF construct
- ▶ FOR loop
- ▶ WHILE loop

Matlab: IF construct

```

if a ~= 0
    sq=sqrt (b*b-2*a*c) ;
    x(1)=0.5* (-b+sq) /a;
    x(2)=0.5* (-b-sq) /a;
elseif b~= 0
    x(1)=-c/b;
elseif c~=0
    disp('Impossible equation')
else
    disp('The equation is a (boring) identity.')
end
  
```

Matlab: FOR loop

```
f(1)=1; f(2)=1  
for i in [3 4 5 6]  
    f(i)=f(i-1)+f(i-2);  
end
```

Matlab: WHILE loop

```
f(1)=1; f(2)=1; k=3;  
while k<=6  
    f(k)=f(k-1)+f(k-2)  
    k=k+1  
end
```

Outline

Control Constructs

Program Units

Breaking a program up

- ▶ All but the simplest programs should be broken up into subtasks
- ▶ Single programs: functions, subroutines, m-files
- ▶ Reuseability
- ▶ Do one thing and do it well

Fortran

- ▶ Main program
- ▶ Functions
- ▶ Subroutines
- ▶ Modules

Main program

A Fortran program must contain one and only one main program

```
PROGRAM test
  print *, 'Hello world'
END PROGRAM test
```

The only thing that isn't optional is the END statement.

Functions

Functions return a single object but may also modify their arguments.
 (Pass by reference to C, C++ programmers.)

```

FUNCTION poly(n)
  REAL poly, x
  INTEGER n
  x=n**2 ! ** is exponentiation n^2
  RETURN x
END
  
```

Functions may appear in the same file as the main program or in different files.

Subroutines

Subroutines modify the values of their parameters and do not return a value

```
SUBROUTINE total(x, y, z)
  REAL x, y, z
  x=x+y+z
  y=y+z
END
```

Modules

Used for

- ▶ Global variables
- ▶ Interfaces
- ▶ Black boxes

Matlab, Functions

Can be contained in m files

```
function [out1, ..., outn]=name(in1, ..., inm)
% NAME this is the message given by help name
...
return
```

Worksheet 3.